

# J2GAMING RUST SERVER

steam://connect/rust.j2gaming.com:28018

## **Backpacks**

Type <bind b backpack.open> in console to bind B for backpack

## **BoxLooters**

/box - Retrieve information on the box you are looking at

/box help- Display the help menu

/box id <number> - Retrieve information on the specified box

/box near <opt:radius> - Show current and destroyed boxes and their ID numbers within the specified radius

/box player <partialname/id> - Retrieve loot information about a player

/box clear - Wipe all box data

/box save - Manually save box data

## **Clans**

/clan - Displays relevant information about your current clan

/c <message> - Sends a message to all online clan members

/clan create "TAG" "Description" - Creates a new clan that you own

/clan join "TAG" - Joins a clan you have been invited to

/clan leave - Leaves you current clan

### **Moderator Commands**

/clan invite "Player name" - Invites a Player to your clan

/clan kick "Player name" - Kicks a member from your clan

### **Owner Commands**

/clan promote "Name" - Promotes a member to moderator

/clan demote "Name" - Demotes a Moderator to member

/clan disband forever - Disbands your clan (Can't Undo This)

## **Dangerous Treasures**

/dtevent - open an event at a random position on the map

/dtevent tp - open an event at a random position on the map and teleport to it (admin only)

/dtevent me - spawn an event at the position you are looking at

/dtevent help - basic help information

/dtd - view status of the current or next event

/dtd tp - Teleports an admin to the nearest treasure chest.

/dtd ladder - view treasure hunter ladder for the current wipe

/dtd ladder resetme - reset your score for the current wipe

/dtd lifetime - view treasure hunter lifetime scores

/dtd additem - Modify Treasure -> Loot config ingame. This will overwrite entries in the config with the same item name, but will not update any active treasure chests. e.g. /dtd additem rifle.ak 1 10135

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## **Friends**

/friend <add|+|remove|-> <name/steamID> to add or remove someone  
/friend list to list your friends

## **GUIShop**

/s to shop

## **Gyrocopter**

/copterbuild (*spawns fully built gyrocopter on players location*)  
/copterhelp (*will list commands for player on screen*)  
/copterswag - this will give player a cool ingame shirt  
/copterlockpaint - this will lock all paintings on copter.  
/copterunlockpaint - this will unlock paintings.

## **Kits**

/kit => see the full list of available kits for you  
/kit KITNAME => choose a kit

## **LustyMap**

Type <bind m LMUI\_Control map> in console to bind M for Map

## **NTeleportation**

/home add <name> - Saves your current position as the location name. (alias sethome)  
/home list - Shows you a list of all the locations you have saved. (alias listhomes)  
/home remove <name> - Removes the location of your saved homes. (alias removehome)  
/home <name> - Teleports you to the home location.  
/tpr <player name> - Sends a teleport request to the player.  
/tpa - Accepts an incoming teleport request.  
/tpc - Cancel teleport or request.  
/town - Teleports yourself to town.  
/tpinfo - Shows limits and cooldowns.  
/tphelp - Shows help.

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## Pets

/pet - Enable/disable the pet controller for your player  
/pet help - Show the help menu  
/pet draw - Toggle the draw marker system  
/pet free - Release control of your pet  
/pet sleep - Put your pet to sleep/wake them up  
/pet info - Display current statistics for you pet

## Playtime Tracker

/playtime - Display your playtime  
/playtime <playername> - Display the playtime for the specified player  
/playtime top <optional:amount> - Display the top play times (top 10 by default)

## QuickSort

Orange button while inside crates, allows you to auto sort and dump like items into chests.

## RemoverTool

/remove admin optional:TIME => Activate Remove Admin Tool  
/remove all optional:TIME => will remove everything that touches each other starting where you are looking at (will remove multiple buildings if they are too close to each other) (might be slow for big buildings)  
/remove structure optional:TIME => will remove an entire building (wont remove buildings that are close to each other nor deployables) (VERY fast even on big buildings)  
/remove optional:TIME => this will work if you choose  
/remove target TargetPlayer optional:TIME => give remove to a player

## SignArtist

/sil <URL> [raw] -- load picture from url

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## **Visual Cupboards**

/showsphere - allows authorized players to visually toggle cupboard radius of their tool cupboards in range and for duration set in config. Only that player will see the spheres.

/showsphereall- allows authorized players to visually toggle cupboard radius of their tool cupboards in range and for duration set in config. Those spheres will be visible by all players.

/showsphereadmin - allows authorized admin to visually toggle cupboard radius of any tool cupboards in range and for duration set in config. Those spheres will be visible by all players. And the cupboard owners name and steam id will be broadcast to server console as well. helps to catch cupboard spammers.

/killsphere - allows authorized admin to kill all current spheres on map instantly.

## **WheresMyCorpse**

After respawn, the arrow disappears after 60 seconds.

On the /where command, the arrow disappears after 30 seconds.

## **ZLevelsRemastered**

/stats - displays stats.

/statsui - toggle's stats interface.

/statinfo - Displays information about certain skill, including server configuration.